



## **Chronic Disease Prevention Action Team –Agenda**

September 16th, 2019 • 8:30-10:00am • Room 302, Eau Claire City-County Health Department

### **1. Welcome & Updates - 15 mins**

- a. Screen Time Workgroup
- b. Diabetes Prevention

### **2. RX for Parks (Goal 2, Obj. 2) – 60 mins**

- a. Discuss RX for Parks Intro video
- b. Break into three groups: families, unique parks and aging/disabled
  - i. Discuss photos for Facebook posts
  - ii. Discuss modes of communication/places to reach out to your group
  - iii. Draft a pitch for the entire “RX for parks” for your group (3-5 sentences)

### **3. Review CDPAT goals/strategies – 15 mins**

**Next Meeting: October 21st, 2019, 8:30 – 10:00 am, Room G302**



## Chronic Disease Prevention Action Team

### 2018-2021 Goals, Objectives, and Data Indicators

#### 2018-2021 Goals & Objectives

**Goal 1: Increase Eau Claire County residents' access to healthy foods and beverages through education, outreach, collaboration, and policy.**

**Obj. 1:** By 2020, implement at least three strategies to increase community access to healthy foods and beverages

**Obj. 2:** By 2021, complete at least two collaborative efforts with Eau Claire Healthy Communities Action Teams and other organization to increase education, outreach, and/or policies that provide access to healthy foods and beverages.

**Goal 2: Increase physical activity of Eau Claire County residents through education, outreach, collaboration, and policy.**

**Obj. 1:** By 2021, support, expand, or implement three initiatives or policies designed to engage, improve, and strengthen community connectedness, and/or improve physical environments.

**Obj. 2:** By 2021, complete at least two collaborative efforts with Eau Claire Healthy Communities Action Teams and other organizations to increase education, outreach, and/or policies that encourage screen time reduction and increase physical activity.

#### 2018-2021 Data Indicators

Indicator	Eau Claire County	Wisconsin
Food environment index	7.9	8.8
Percent of adults (20+) with body mass index of 30 or greater	28%	31%
Obesity occurrence in WIC-enrolled children 2 to 5 years old	13%	15%
Percent of high school students who played video games or used a computer for non-school purposes for 3 or more hours per day	39%	40%